The Error Analysis of Numerical Integrators for **Deep Neural Network Modeling of Differential Equations**



Contribution:

- Defined the modeling error as the "learnability coefficient"
- Formulated the way of learnability analysis
- Proposed the new viewpoint of designing numerical methods other than the consistency, stability, and convergence

How to use the result:

- 1. Roughly estimate the damping/oscillation behavior of the target dynamics (e.g. by spectrogram)
- 2. Select a discretization method that has good "learnability" for the behavior
- 3. Or, design a new method that is good in terms of "learnability"

Learnability analysis enables us to do step 2 and 3

Theory

Setup 1: The model equation

Target dynamics f is too general -> Introduce the linear "model equation" as a benchmark problem

model equation* : $\frac{dx}{dt} = \lambda x \ (\lambda \in \mathbb{C})$

*commonly used in stability analysis of numerical methods

 λx represents linearized and diagonalized f $\operatorname{Re}(\lambda)$: damping, $\operatorname{Im}(\lambda)$: oscillation

The idea of "learnability analysis"

learnable region { λ : learnability(λ) < threshold }



Setup 2: Definition of the learnability coefficient

To know the error that remains even if the learning is successful, suppose that the learned model f_{NN} is linear : $f_{NN}(x) = \alpha x$ ($\alpha \in \mathbb{C}$)

Define the relative error as "learnability coefficient"

Main result : equation of learned model

Theorem

If we learned the model eq. $\frac{dx}{dt} = \lambda x$ with the Runge-Kutta methods, There exists a linear model $f_{NN}(x) = \alpha x$ that the numerical solution of f_{NN} matches the sampled exact solution $x(nh) = x_0 e^{n\lambda h}$. The α satisfies : $b^{\mathrm{T}}(I - \alpha hA)^{-1}\mathbf{1}\alpha h - \mathrm{e}^{\lambda h} + 1 = 0,$ (5)

where \boldsymbol{b} and A are constant vector and matrix that specify p-stage Runge-Kutta methods.

 $\rightarrow \alpha$ and the learnability can be calculated

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"A is better than B for learning damping dynamics" "B is better than A for learning vibrating dynamics"

to say like these,

what's "learnability"?

for each discretization method and for each λ



Visualization of learnability

Learnability regions for some Runge-Kutta methods

e.g. If 10% error is allowed, dynamics $z = \lambda h$ inside the line "0.100" is learnable.



 $\left\|\frac{\alpha-\lambda}{\lambda}\right| \text{ is a function of } z = \lambda h$ $\blacksquare h$ is usually fixed, so the modeling error can be controlled by the choice of discretization method

The result of learning $\lambda = 1.5i$ with the classical 4^{th} order Runge-Kutta (h = 1.0).



Learning is successful: (3)=(4)

" $_{\circ}$ ", the numerical solution of f_{NN} with the method, is on the exact solution "--"

But the learned dynamics differs from the target: $(1 \neq 2)$

- : the target dynamics

The difference is predicted: (2)=(5)

- : the learned dynamics f_{NN}
- : the theoretical prediction

Example

Experiment

- : the accurately integrated solution of f_{NN}